

GLITCHCORE

MEME DESIGN TECHNIQUES 2: PROJECT 1

BY: DOMINIC FRATE

CONCEPT

A Struggle for power in the virtual world between a glitch and the system that's only purpose is to put it down.

KEY WORDS

Chaotic

Disruptive

Intense

Clash

Desperation

Domination

Retaliation

Struggle

Overpowering

Victorious

These key words are a plot for the story as well as the feelings emulated through it

INSPIRATION

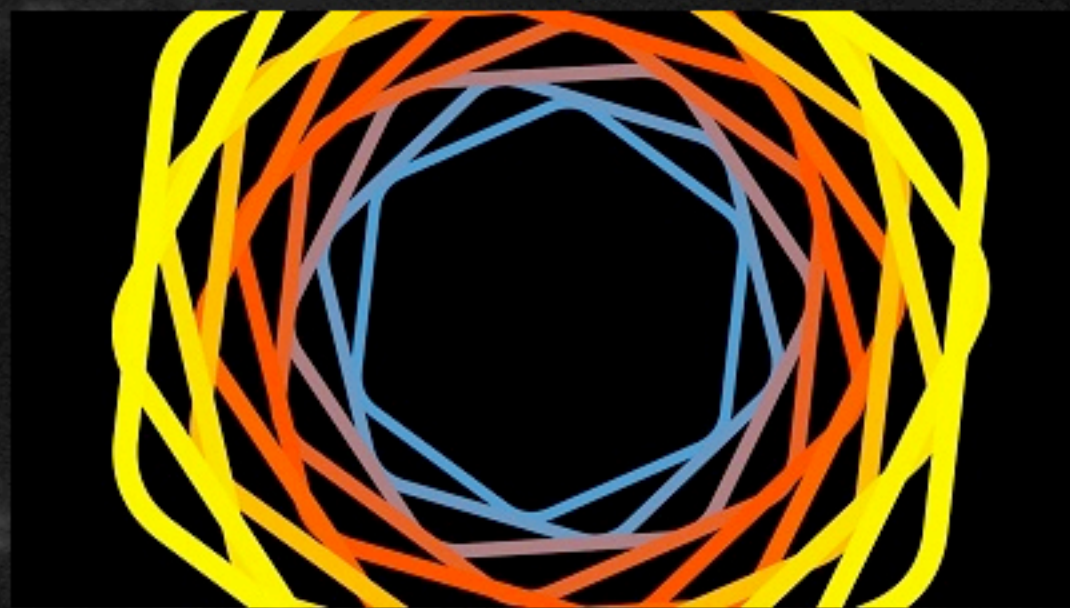
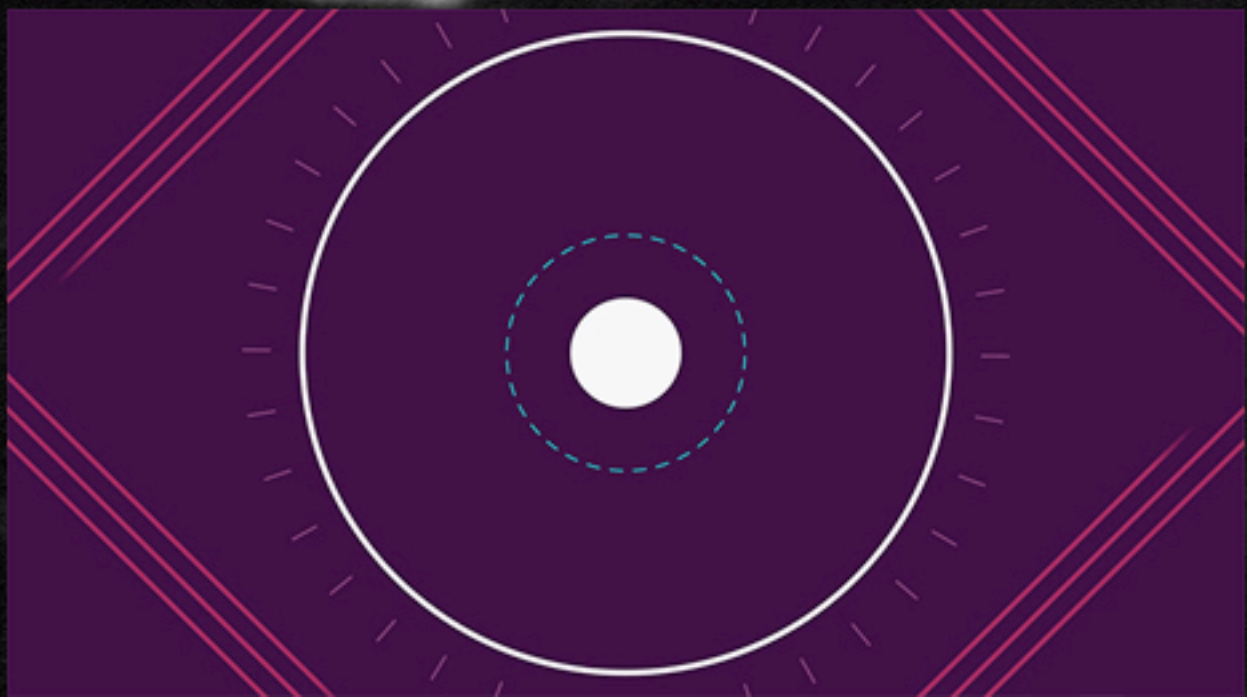
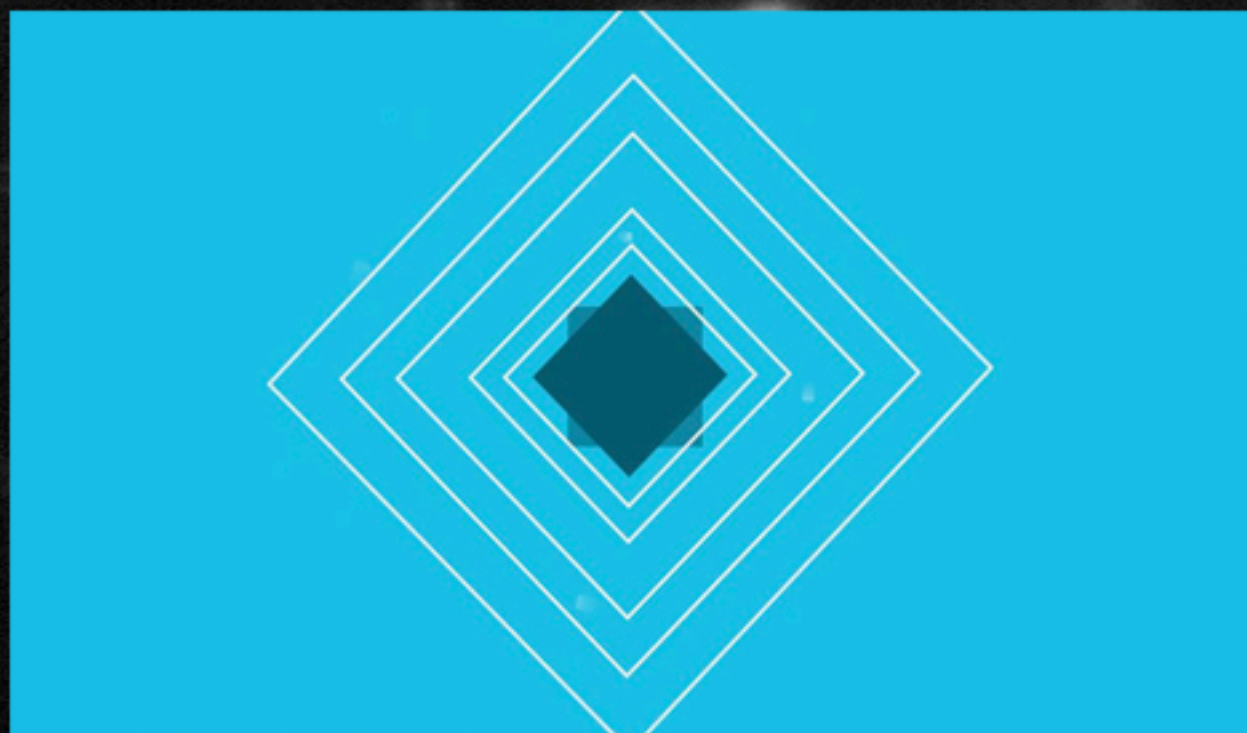


SHAPES, LOGO, TITLE, MASTER
BY MOTIONLAB

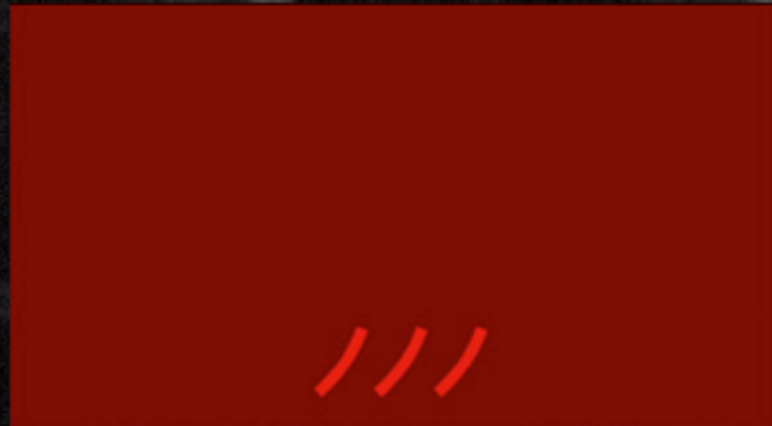
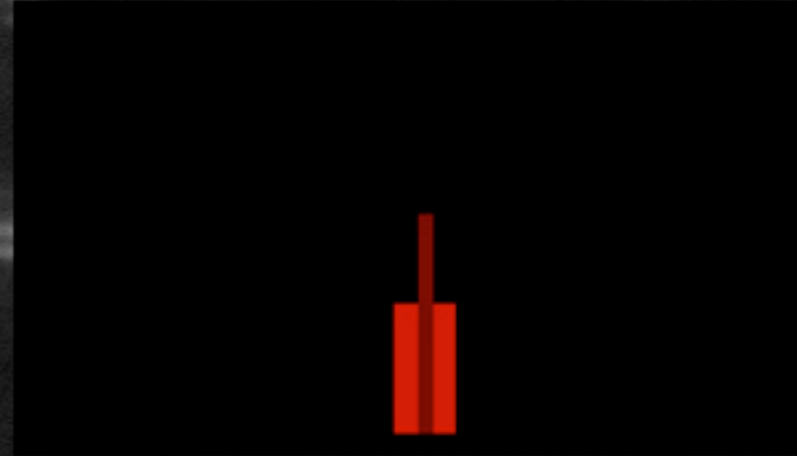
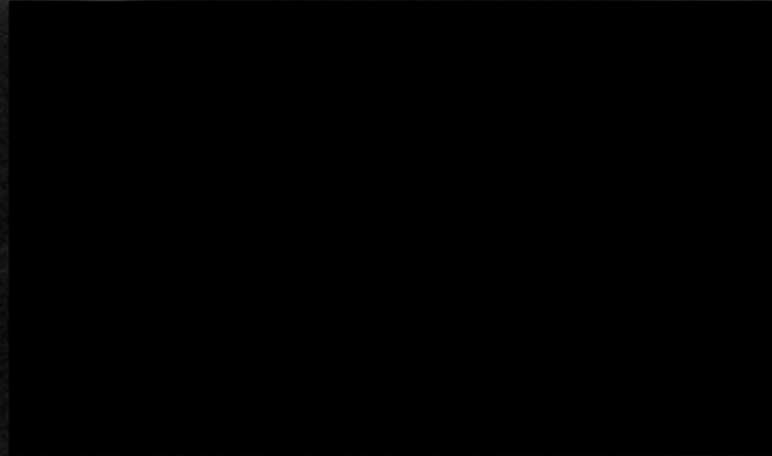


DOT BY MICHAEL
MATZCJA

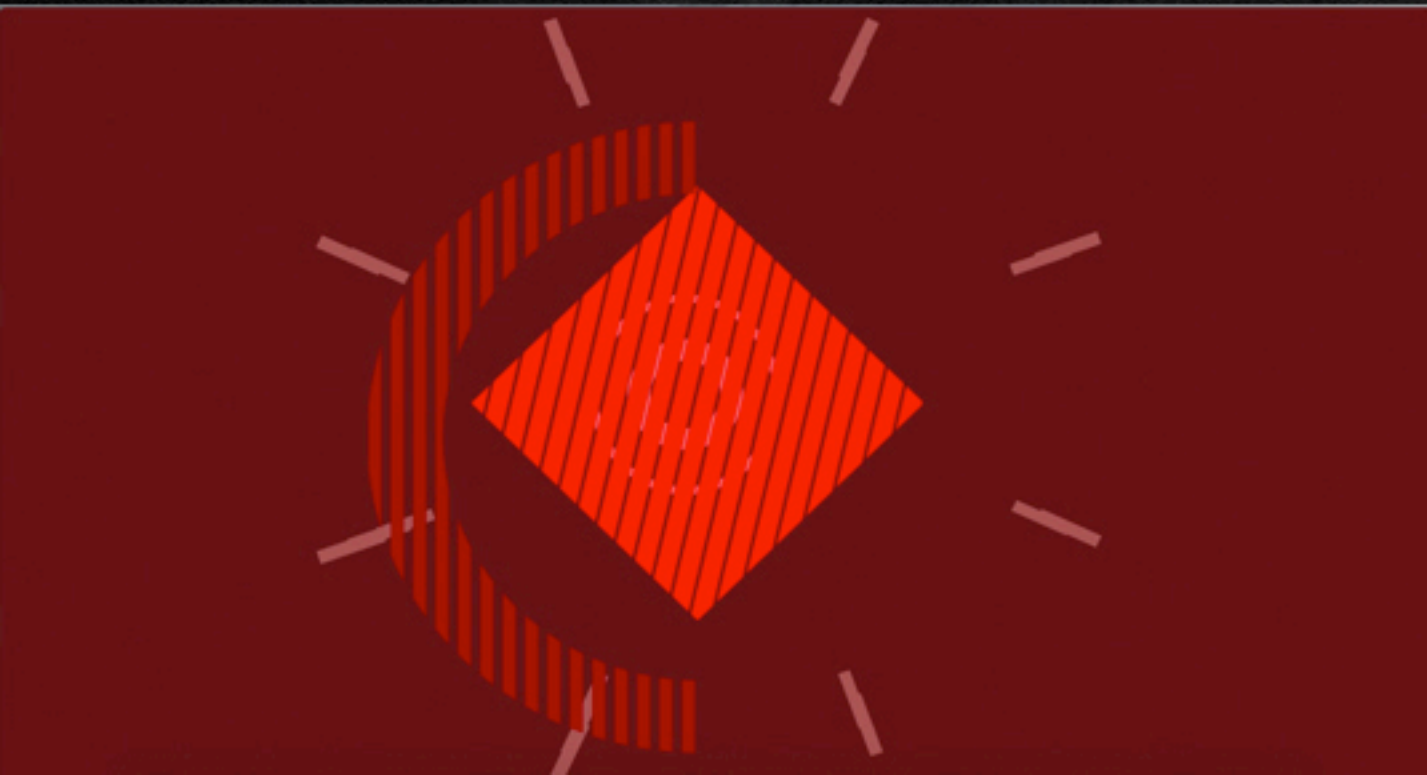
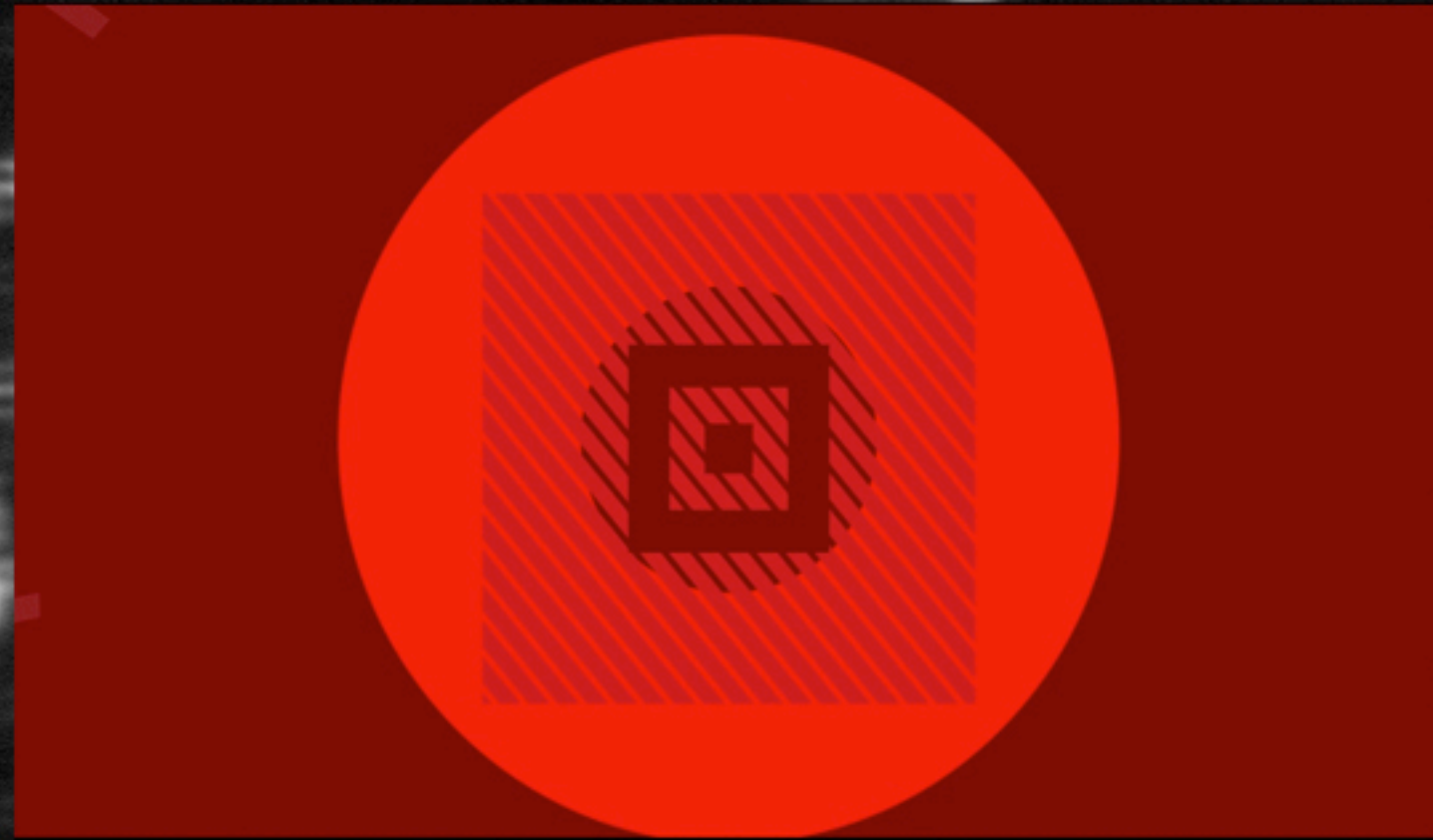
CONCEPT BOARD



STORYBOARD



STYLE FRAMES



ПРОТОТУРЭ АНІМАЦІІ

